Year 7 Mathematics Curriculum Plan							
Unit	C	ore	Hint	erland	NC Coverage	Assessment	Whole Education
	Knowledge	Skills	Knowledge	Skills			Opportunities
Manipulative month	 Represent numbers on a 100 grid Sequences Directed Numbers Algebra- Collecting Like terms Solving One and Two Step Equations Distributive Laws 	 Find the next terms in a sequence and work out term-to-term rules Use zero-pairs to calculate with directed number Use the bar model/ function machines to solve one and two- step equations 	 Be able to use different mastery methods to explore concepts such as counters, bar models, function machines 	Evaluate the different mastery methods		 Teacher questioning during lessons. Regular formative assessment during lessons Retrieval starters 	 Developing a foundational understanding of mathematical concepts that will enable students to progress into KS3 from KS2
Place value and ordering integers and decimals.	 Work with number lines to position integers and intervals Understand place value for decimals and position on a number line Recognise place value of any number up to a billion 	 Compare two numbers using <, >, = Round integers to the nearest power of 10 Order a set of integers Find the range and median for a set of numbers Write numbers in standard form (positive integers and decimals) Round numbers to significant figures 	 Links to Real-Life maths with finances and money Links to science with the mass of planets and distances to planets 	 Calculate with money in multi-step problems. Tackling worded problems such as the mass of planets using standard form 	3sn1 3sn4 3sn13 3sn7 3wd1 3sn 3sn2 3sn4	 Review of prior learning Formative assessment during lessons Low stakes end of unit test (20 marks) Teacher questioning during lessons 	 Links to science and their practical experiments e.g., measuring and recording data. Links to geography with standard form e.g. populations and temperatures
Understand and use algebraic notation	 Understand the use of algebraic notation and the different representations. Move freely between different numerical, algebraic, graphical and diagrammatical representations Recognise and use relationships between operations including inverse operations 	 Find the output of a function machine (numeric and algebraic) Use diagrams and letters with one and two-step function machines Use inverse operations to find the input given the output. Substitute values into single and two-step expressions. Generate sequences given an algebraic rule Represent functions graphically. 	 Links to algorithms in the computing sector and software's Explore the history of algebra e.g., Muhammad ibn Musa al-Khwarizmi to understand the discoveries from around the world 	 Turn a worded problem into an algebraic representation to work out an answer Use of directed numbers and powers with algebra 	3SA1a 3SA1b 3SA1c 3SA1d 3SA1e 3SA1f 3SA24a	 Review of prior learning Formative assessment during lessons Low stakes end of unit test (20 marks) Teacher questioning during lessons 	• Explore history and development of algebra and numerical representation in various civilisations
Fractions, decimal and percentage equivalence.	 Understand the meaning of percentage using a hundred square. Convert fluently between fractions, 	 Represent tenths and hundredths as diagrams and on number lines. Convert between fractions and decimals 	 Use of Percentages in real life contexts such as sales and finances/investments History of Fractions from Egypt 	 Calculate with percentages in real life and understand the contextual application. Using fractions, decimals and 	3SR3 3SN4	 Review of prior learning Formative assessment during lessons Low stakes end of unit test (20 marks) 	Links to catering and food science with measurements and equivalents

	 decimals and percentages. Represent any fraction as a diagram and on a number line Explore fractions, decimals and percentages above 1 	 (tenths, hundredths, fifths, quarters, eights and thousandths) Use and interpret pie charts. 	percentage interchangeably in the same question to show deep understanding	Teacher questioning during lessons	 Links to science with use of decimals and percentages Links to economics and business with use of percentages with money and finances
Sequences, Equality and Equivalence Recap	 Make and test conjectures about patterns and relationships Recognise arithmetic, geometric and other sequences that arise. Understand the meaning of like and unlike terms Understand the meaning of Equality Use algebraic methods to solve linear equations 	 Simplify and manipulate algebraic expressions through collecting like terms Use approximation through rounding to estimate answers Use fact families numerically and algebraically. Solve linear equations using all operations. Explore and research Fibonacci and the Fibonacci Sequence/ Golden Ratio Make links between everyday scenarios and algebra such as shopping e.g., bulk buys and finding the unit price 	 Identify and work with different types of sequences. Use different mastery methods to solve equations such as the bar model and/or function machines 	 Review of prior learning Formative assessment during lessons Low stakes end of unit test (20 marks) Teacher questioning during lessons 	 Explore how the Fibonacci Sequence is found in real life- links to STEAM Golden Ratio and how this links to the human body (Science)
Developing Number Sense & Solving problems with the Four Operations.	 Know and use addition, subtraction, multiplication and division strategies for integers and decimals. Understand and Use factors and multiples. Use estimation for checking calculations Convert between metric units Understand and use Orders of Operations 	 Solve problems in the context of perimeter Solve financial maths problems. Solve problems involving tables and timetables. Solve problems with frequency trees, bar charts and line charts. Multiply and divide by powers of 10 Solve problems with the are of rectangles, parallelograms, triangles and trapezia Solve problems using the mean Explore multiplication and division with algebraic expressions 	 Links to real-life contexts with area and perimeter problems e.g. finding the area and perimeter of a field Real- life of train and bus timetables to plan a journey. Financial maths problems such as working out profits, working with a bank statement and working out change 	 Review of prior learning Formative assessment during lessons Low stakes end of unit test (20 marks) Teacher questioning during lessons 	 Links to real-life finances such as budgeting Links to Science with the use and representation of Bar Charts and Line Graphs for data
Fractions and Percentages of Amounts & Operations and Equations with Directed Numbers	 Understand the links between Fractions and Percentages Understand and use representations of directed numbers 	 Find a fraction of an amount. Find a percentage of an amount with and without a calculator. Links to Fractals in nature and the Golden ratio Use of Percentages in real life contexts such as sales and finances/investments 	Explore the different contexts of fractions and percentages in real-life e.g. sales in shops, finances and calculate answers	 Review of prior learning Formative assessment during lessons Low stakes end of unit test (20 marks) 	 Links to Scientific Formulae Links to Geography with temperatures and elevations

	 Order directed numbers on number lines and using symbols Add and subtract with directed numbers Multiply and divide with directed numbers Solve one and two-step equations involving directed numbers. Use order of operations with directed numbers Explore powers and roots of positive numbers 	 History of Fractions from Egypt Explore the history of Brahmagupta (Indian Mathematician) who invented rules for Addition, Subtraction and Multiplication Explore the Origins of Directed Numbers which trace back to China 	 Use different mastery methods to calculate with negative numbers e.g., number lines and counters. Link previous methods to solve equations with the use of directed numbers e.g., bar models and function machines 	Teacher questioning during lessons
Addition and Subtraction of fractions	 Convert between mixed numbers and fractions Add and Subtract fractions with the same denominator. Add and Subtract fractions with different denominators. Add and Subtract fractions with different denominators. Add and Subtract improper and mixed fractions Use fractions in algebraic contexts Add and subtract simple algebraic fractions Add and subtract simple algebraic fractions Add fractions and decimals 	 Research Simon Stevin who was one of the first to write about decimals and fractions Explore use of fractions in everyday life such as recipes and proportion 	 Use different representations to calculate with fractions such a bar models and number lines. Be able to decide whether it is best to work in fractions or decimals based on the question 	 Review of prior learning Formative assessment during lessons Low stakes end of unit test (20 marks) Teacher questioning during lessons
 Constructing, Measuring and Using Geometric Notation. Understand and u letter and labelling conventions Understand angles measure of turn Be able to classify Recognise types of triangles and quadrilaterals Identify polygons of decagon. Work with a Pie ch 	 b. Draw and measure line segments including from geometric figures from geometric figures as a Draw and measure angles between 180 and 360 degrees Identify parallel and perpendicular lines Construct triangles using SSS, SAS, ASA Construct more complex polygons Interpret pie charts using proportion and pie charts. Draw a pie chart 	Links to construction in Art and DT with constructing accurate triangles and polygons	 Know how to use equipment to measure angles and construct a pie chart Understand and use the geometric notation such as Angle ABC in order to solve problems 	 Review of prior learning Formative assessment during lessons Low stakes end of unit test (20 marks) Teacher questioning during lessons Links to Geography with angles e.g., use of Compass and directions
Reasoning. Orderstand and u of angles at a poin on a straight line	t and using properties of	LINKS TO ISIAMIC Art and tessellations	Problem solve with angles in different	Keview of prior learning Links to Art and Design Technology e.g. angles and parallel lines

	 Understand and use the equality of vertically opposite angles Know and apply the sum of angles in a triangle and quadrilateral. Investigate angles in parallel lines 	 triangles and quadrilaterals. Solve complex angle problems e.g. polygons. Understand and use angles in parallel lines rules (alternate, corresponding, co- interior) 	 Links to Architecture, Planning and building e.g., The Louvre, The Shard, bridges Links to Euclid (Father of Geometry) 	contexts by combining rules and concepts		 Formative assessment during lessons Low stakes end of unit test (20 marks) Teacher questioning during lessons 	
Sets and Probability	 Identify and represent sets Know and use the vocabulary of probability Know the sum of probabilities of all possible outcomes is 1 	 Understand and use the probability scale Interpret and create Venn diagrams Understand and use the intersection and union of sets Generate a sample space for single events Calculate the probability of single events 	 Links to odds of events happening in everyday context. Travel – planning a journey or Pilots making decisions. Links to everyday risk analysis Research on Pascal who invented one of the first mechanical calculators as well as Pascals Triangle 	 Be able to represent any context as a Venn Diagram to work out a probability. Understand that probability can be given as a fraction, decimal or percentages and know the most appropriate form to use depending on the question 	3SP1 3SS1 3WD5 3SA4c	 Review of prior learning Formative assessment in lessons Low stakes end of unit test (20 marks) Teacher questioning during lessons 	• Links with Accounting and Finance e.g., taking risks
Prime Number and Proof	 Find and use multiples and factors of a number Recognise and identify square and triangular numbers Recognise and identify prime numbers 	 Find common factors for a set of numbers including the HCF Find common multiples of numbers including the LCM Write a number as a product of its prime factors Use a Venn Diagram to calculate the HCF and LCM Make a test conjectures and use counterexamples to disprove a conjecture 	 The Sieve of Eratosthenes is a method for finding prime numbers by repeatedly eliminating numbers that are not prime. Link of Prime Numbers in computing, software and algorithms 	 Problem solving with factors and multiples using different methods such as listing vs. prime factors and Venn diagrams. Decide and evaluate which method will be most appropriate depending on the question. 	SN3 3SN8 3SN13 4SN5	 Review of prior learning Formative assessment in lessons Low stakes end of unit test (20 marks) Teacher questioning during lessons 	 Links to whole curriculum skills of being able to prove a statement or to disprove Link of Prime Numbers in computing, software and algorithms

<u>Hinterland:</u>

- increasing depth: niche details about a particular area of study that deepen and enrich the core.
- increasing breath: wider surveys across the domain of any curriculum area that help to locate any specific core element within a wider frame. 'here is the a whole set of knowledge and ideas we might explore... we are going to focus here and here but the rest is out there to think about too.'

https://nrich.maths.org/famous-mathematicians