## MS Skills Year 7 often lack on arrival







Turning on computers

Opening up computer programs and new/saved files

Creating folders/locating folders



Saving documents



Operating basic programs such as PowerPoint



Operating specialist programs such as Photoshop and specialist equipment, such as cameras

| LESSON                             | LEARNING OPPORTUNITY/ AREAS OF FOCUS   | CREATIVE ELEMENT  | LINK TO GCSE   | MAGENTA, METACOGNITION, ORACY SMSC   |
|------------------------------------|--|---|--|--|
| 1. Superhero characters            | <ul><li>Identify character conventions</li><li>Online research</li></ul>   |   | <ul> <li>Generic character<br/>archetypes linked to<br/>film and TV set texts</li> </ul>   | <ul><li>Reduce it</li><li>Discussion</li></ul>   |
| 2. Creating your own character     | <ul> <li>Creative writing,<br/>following conventions,<br/>develop understanding<br/>of character tropes</li> </ul> | <ul> <li>Creative writing following conventions</li> </ul>                        | <ul> <li>Coursework will<br/>probably need<br/>effective generic<br/>characters to be<br/>created</li> </ul>   |  |
| 3. How origin stories work         | How narrative<br>structures are used to<br>develop characters and<br>drama   | Develop character<br>created into a<br>narrative structure                        | <ul> <li>TV and Film set texts<br/>require understanding<br/>of narrative structures<br/>and this may also need<br/>to be created in<br/>coursework</li> </ul> | Explore diversity in superhero characters  |
| 4. Storyboarding your origin story | <ul> <li>How audio-visual<br/>signifiers link to<br/>character and narrative<br/>development</li> </ul>            | <ul> <li>Planning and<br/>structuring impactful<br/>audio-visual texts</li> </ul> | <ul> <li>Essential students plan<br/>their work, considering<br/>the impact of Media<br/>Language choices</li> </ul>   | <ul> <li>Discussion of<br/>techniques with<br/>students responding<br/>to previous points</li> </ul> |
| 5. Superhero Top Trumps            | <ul> <li>Maths skills</li> </ul>   |   |  | Oracy in discussion  |

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|--|--|---|---|--|--|
|  | 6. Camera shots and angles                 | <ul> <li>Understand the<br/>different camera shots<br/>and angles, how they<br/>position audiences and<br/>when the have greatest<br/>impact</li> </ul>     |   | <ul> <li>Camera shots and<br/>angles are core<br/>knowledge for all visual<br/>media, both in analysis<br/>and production</li> </ul> |  |
|  | 7. Creating your shots and angles resource | <ul> <li>Be able to apply<br/>understanding of<br/>camera shots and<br/>angles in different<br/>scenarios and<br/>application to<br/>photography</li> </ul> | <ul> <li>Photography, applying<br/>technical choices for<br/>creative impact</li> </ul> | <ul> <li>Camera shots and<br/>angles are core<br/>knowledge for all visual<br/>media, both in analysis<br/>and production</li> </ul> | <ul> <li>Apply it</li> <li>Group work, discussing options and choices</li> <li>Group work, discussing options and choices</li> </ul> |
|  | 8. Creating a DVD cover                    | <ul> <li>Codes and conventions<br/>of DVD covers</li> <li>Technical skills in use of<br/>Photoshop</li> </ul>   | <ul><li>Photography</li><li>Graphic design</li></ul>                                    | <ul> <li>Photography and use<br/>of Photoshop are core<br/>skills</li> </ul>   | <ul> <li>Students encouraged to<br/>help other students<br/>with skills they are<br/>confident in</li> </ul>                         |

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|--------------------------------------|---|---------------------|--|--|
| 9. Analysing a movie trailer         | <ul> <li>Understand how mis-en-<br/>scene creates meaning and<br/>positions the audience</li> </ul>   |                     | <ul> <li>Developing key analytical skills</li> <li>Developing impactful essay writing</li> </ul>                         | Students need to consider<br>how media texts are<br>constructed to draw<br>reactions from them                                       |
| 10. Narrative and character theories | <ul> <li>Understand key narrative<br/>and character theories and<br/>how to apply them to texts</li> </ul>  |                     | <ul> <li>Successful<br/>application of<br/>theories to exam<br/>questions help<br/>achieve top end<br/>grades</li> </ul> | <ul> <li>Discussion on how theories<br/>apply to texts they know<br/>and why they are effective<br/>in engaging audiences</li> </ul> |
| 11. Genre codes and conventions      | <ul> <li>Understand how media<br/>language choices help to<br/>create genre</li> <li>Be able to analyse mis-en-<br/>scene in media texts</li> </ul> |                     | <ul> <li>Deconstructing<br/>media texts is a<br/>core skills,<br/>including a blind<br/>text in Comp 1</li> </ul>        |  |